**Games Project – References**

*Rising Sun Studios – Group Members:*

Devon Mitchell, Kacper Jedrzejewski, Dan Campbell, and Tom Smith

Game Assets:

Skybox – GOOD SKY by Uneasy Game Dev (Epic Games Marketplace)

Asian-Themed Buildings and Nature – Infinity Blade: Temple by Epic Games (Epic Games Marketplace)

Background Mountains – Landscape Backgrounds by Gokhan Karadayi (Epic Games Marketplace)

Grass, Cliff, and Foliage – Landscape Pro 2.0 Auto-Generated Material by STF3d (Epic Games Marketplace)

Ocean and Waterfall – Water Materials by tharlevfx (Epic Games Marketplace)

Throwing System – Throwing System by Studio IV (Epic Games Marketplace)

Tutorials:

Loading Screen + Load Next Level Tutorial - <https://youtu.be/lzGcVDUDU5g> by Reids Channel (YouTube)

X-Ray Vision Tutorial - <https://youtu.be/_Jbf39pvitc> by Yahya Danboos (YouTube)

Lighting Tutorial - <https://youtu.be/1LfiYtKDsac> by William Faucher (YouTube)

Crouching System + Animation - <https://youtu.be/71HcMAr-mKE> by Unreal Engine - In a Nutshell (YouTube)

Climbing System + Animation - <https://youtu.be/ki6o3mdu0T8> by Ryan Laley (YouTube)

Climbing System + Animation 2 - <https://youtu.be/h_Cr_azdsDE> by Matt Aspland (Youtube)

Climbing System + Animation 2 - <https://youtu.be/ox3osZiTOts> by Matt Aspland (Youtube)

Main Menu System - <https://www.youtube.com/watch?v=oIytjMKNYbU&list=PLQN3U_-lMANMTpcwHFyEz_iNoxxXQ1NfY> by Matt Aspland (Youtube)

Graphics Settings Menu - <https://youtu.be/uLCNedDnWTY> by Matt Aspland (YouTube)

Volume Settings Menu - <https://youtu.be/VSy4ybZQK3I> by Matt Aspland (YouTube)

Pause Menu <https://youtu.be/Bck480UHKq8> by Matt Aspland (YouTube)

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Sprinting - <https://youtu.be/seGQy-GBfhY> by Matt Aspland (Youtube)

AI Catch Player - <https://youtu.be/EALiToDpYrg> by Matt Aspland (Youtube)

AI Follow Splinepath - <https://youtu.be/fsBIG8WQUfY> by Beardgames (Youtube)

Pick Up Weapon - <https://youtu.be/b6XBzGWoe0I> by Beardgames (Youtube)

Dying + Respawn - <https://youtu.be/bt_waPm1iFA> by Beardgames (Youtube)

8 Way Directional Movement - <https://youtu.be/OSWX3vEgRcE> by Matt Aspland (YouTube)

Turn in Place - <https://youtu.be/3zVh1-4zmy4> by Matt Aspland (YouTube)

Floating Widget - <https://youtu.be/BpTKS5-9KnE> by Matt Aspland (YouTube)

Creating dynamic footsteps – <https://www.youtube.com/watch?v=1TTey8wUUvU> by Matt Aspland (YouTube)

Adding background music – <https://www.youtube.com/watch?v=LY7Qusfp7jE> by Ivica Milaric (YouTube)

Multiple checkpoints and respawn – <https://www.youtube.com/watch?v=-NxbzRt9aqc&t> by LeafBranchGames (YouTube)

Floating platforms in water – <https://www.youtube.com/watch?v=-V6D5WtemMI> by Matt Aspland (YouTube)

Opening the bridge with a leaver - <https://www.youtube.com/watch?v=V7OD2D0u36k> by Matt Aspland (YouTube)

Music + Sounds:

River sound - <https://freesound.org/people/Nox_Sound/sounds/479321/> by Nox\_Sound (freesound)

Main Menu music - <https://www.youtube.com/watch?v=MM2-z8inpY8&list=RDQMmAescYD-ABM&index=1> by Serjo De Lua (freesound)

Menu Click - <https://freesound.org/people/GameAudio/sounds/220197/> by GameAudio (freesound)

Background music Interior - <https://freesound.org/people/szegvari/sounds/545056/> by szegvari (freesound)

Waterfall sound - <https://freesound.org/people/LolitaPerdurabo/sounds/164873/> by Lolita Perdurabo (freesound)

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Wood footsteps - <https://freesound.org/people/RonaldVanWonderen/sounds/110101/> by RonaldVanWonderen (freesound)

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Concrete footsteps - <https://freesound.org/people/ralph.whitehead/sounds/565711/> by Ralp Whitehead (Edited down in Audacity) (freesound)

Sand footsteps - <https://freesound.org/people/audioninja001/sounds/455062/> by audioninja001 (freesound)

Background ambient sound Waterfall level - <https://freesound.org/people/mario1298/sounds/181250/> by mario1298 (freesound)

Lever pull - <https://freesound.org/people/DrMinky/sounds/167048/> by DrMinky (freesound)

Bridge lowering - <https://freesound.org/people/dheming/sounds/128659/> by dheming (freesound)